# **Mosquito Rules**

- · Players, coaches and umpires in uniform must refrain from using any tobacco products during all games.
- · Players, coaches and umpires in uniform must not be under the influence of alcohol or drugs.
- Penalty for a) and b) will be immediate ejection for players or coaches and may result in loss of accreditation for umpires.

## **Uniform/Equipment**

- A fielder may not enter the dugout or bench area to make a legal catch. Any such ball shall be declared dead.
- Where a fielder carries a live ball into dead ball area, the ball shall be declared dead and all runners shall be awarded 1 base without liability of being put out.
- The on deck batter, batter, base runners and batboy/batgirl must wear a prescribed protective helmet with flaps, covering both ears. This may not be changed except after the inning has been completed, or the player has been retired or has crossed home plate. In Rookie Ball, T-Ball, Minor Mosquito, Mosquito, PeeWee Girls, Minor PeeWee and PeeWee, helmet chinstraps are mandatory and will be worn as designed by the manufacturer.
- · In Rookie Ball, T-Ball, Minor Mosquito, Mosquito, PeeWee Girls, Minor PeeWee, PeeWee and Bantam Girls shoes with metal cleats are prohibited.
- All catchers are required to wear a mask with throat protector, helmet, chest protector, shin guards, cup and a cup-type supporter.
- Any team member serving as a catcher to warm up a pitcher shall wear a mask with throat protector.

### Substitutions

- · In Minor Mosquito and Mosquito games, unlimited substitutions defensively are allowed (including for injury or official ejection).
- · In Minor Mosquito and Mosquito games, the number of trips to the mound by manager/coach shall not be limited except when the umpire rules that the purpose of the trip is to delay the game.

· In Minor Mosquito, Mosquito, Peewee Girls, Minor Peewee and Peewee games, a pitcher once removed from pitching, regardless of the number of trips to the mound by the manager/coach, may continue in the game at another position, but shall not be permitted to return to pitch in that game.

## **Pitching Rules**

• A pitcher may not pitch more than the following limits in a calendar day. If the limit is reached while facing a batter the pitcher may complete pitching to that batter.

Minor and Major Mosquito – 70 pitches

• If a pitcher throws more than the following limits in a calendar day he/she cannot pitch the next day – the player must have 2 nights rest.

Minor and Major Mosquito – 45 pitches

· Where a team has multiple games on the same day, if a pitcher throws more than the following limits during a game or in combination of one or more games, the pitcher may not pitch again in a subsequent game that day:

Minor and Major Mosquito 45 pitches

- · If a team has no remaining players eligible to pitch in a game, the opposing coach may designate a player who has yet to pitch in the game. This pitcher may not throw more than 30 pitches.
- · Illegal pitching penalty: Where a player throws more pitches than is permitted, the player's team shall forfeit the game. A second violation by a team will result in the manager/head coach's indefinite suspension.
- A pitcher may not pitch on 3 consecutive days.
- At Minor Mosquito, Mosquito, a player may not be a pitcher and a catcher in the same game.

#### **Base Runners**

In Minor Mosquito and Mosquito, base runners cannot leave the base until the ball leaves the pitcher's hand. If an infraction occurs, the ball will be declared dead and runners may not advance. 1 warning will be issued and for any further infractions thereafter, the runner will be called out. (Each team to receive 1 warning).

· In Minor Mosquito and Mosquito, if a runner is removed by reason of injury or official ejection from the game, the player last put out shall act as pinch runner for the removed player. By virtue of the rule there shall be no pinch runners allowed.